



# YVD Manual



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Yugioh Virtual Desktop, often shortened to YVD, is the flagship program of XeroCreative. YVD is a program to allow you to play the Yugioh TCG online. Everything you need to play Yugioh is included within YVD. Once you have made a deck, you can find someone to duel.



# System Requirements

**NOTE:** *YVD 9 is incompatible with YVD 8.6*

**To play YVD, your computer must meet these requirements:**

- 166 MHz Pentium or higher processor
- 16 MB of RAM for Windows 98 SE and ME
- 32 MB of RAM for Windows 2000, XP and Vista
- 7 MB of free Hard Drive space. Higher if you download card images
- Mouse and Keyboard
- Visual Basic Runtimes
- 56 K Internet connection
- 1024x768 resolution monitor

**To server duel, your require these:**

- A XeroCreative account
- A working version of Internet Explorer

**Supported Operating Systems:**

- Windows 98 SE
- Windows ME
- Windows 2000
- Windows XP
- Windows Vista

**OS X users:**

To play YVD, you will need either dual boot Windows with [Boot Camp](#) (requires Mac OS X Leopard) or run Windows in a Virtual Machine using [Parallels Desktop for Mac](#), [VMWare Fusion](#) or [Virtual Box](#).

**Linux Users:**

To play YVD, you will need to dual boot Windows or run Windows in a Virtual Machine using [Virtual Box](#).



**Download YVD 9**



# New Features in YVD 9

## New User Interface



Everything has been redesigned for the optimum dueling experience.

## Server Duels



Instead of using an IP, you can register for a XeroCreative account and use that to connect.

## Hide Duplicate Cards



Tired of seeing 7 Dark Magicians? With Hide Duplicates checked, only 1 of each card will appear.

## Update Sets



Stay up to date by downloading new sets within YVD.

## Token Editor



The new Token Editor will allow you to create and edit tokens.

## Location of Logs



Logs can now be saved wherever you want.

## Mirrored Playfields



It doesn't matter if you host or connect, your cards will always appear on the bottom field.

## Flashing Taskbar Item



The YVD taskbar item flashes when you receive a message.

## Decks List



Get quick access to all of your saved decks with the Decks List in the Deck Editor.

## Increased Deck Size



You can now have up to 150 cards in your deck.

## Increased Message Length



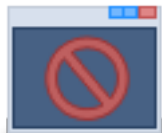
The maximum message length has been increased to 120 characters.

## Scrollable Deck List



You can now use the wheel on your mouse to scroll the Deck List.

## No More Splash Screen



With the splash screen removed, you can get straight to the duel.

## One-Click Flip



Flip a card over and turn it horizontal/vertical with a single click.

## New Card Frames



The card frames have been completely redone to look more realistic and support the latest types of cards.

## Card Rulings



Need to see the ruling of a card? Look it up right within YVD.

## View Attack/Defence



Clicking on a Monster's name will allow you to view its temporary attack and defence.

## Alter Attack/Defence



Right-clicking on a Monster will allow you to alter its temporary attack and defence.

## LP Command



Use the LP command to set the exact total of your LP.

## Support for Long Set Names



Sets with 4 character codes are now supported.

## Synchro Monster Support



Synchro monsters will be included in TDGS. So we added support for them now.

## Tuner Monster Support



Tuner monsters will be included in TDGS. So we added support for them now.

## Psychic Monster Support



Psychic monsters will be included in TDGS. So we added support for them now.

## Gemini Monster Support



Support for Gemini Monsters in the Advanced Search UI has been added.

## Convulsion of Nature



You can now flip your deck upside-down.

## Raiza the Storm Monarch



You can now return cards from the field to the top of your deck.

## Improved Token Support



Tokens now use the correct card frame.

## Game Security



YVD will now notify you of the probability of your opponent cheating.



# Deck Editor



This window is the Deck Editor. It allows you to create and modify decks, view cards, view the current restrictions list and update sets.

## 1. Decks List

Your saved decks are listed here to give you quick access to them.

## 2. Current Deck List

Lists all the cards in the currently selected deck.

## 3. Card List

All the cards contained in your .SET file.

## 4. Restrictions List

Allows you to choose the format for the deck you are editing to restrict the cards you put into that deck.

## 5. Card Information

Displays the stats of the selected card.

## 6. Data Bar

Displays the stats of the currently selected deck.

## 7. Search

Search for cards and access to the Advanced Search options.

## 8. Update Sets

Update your .SET file to the latest version.

## 9. Load and Save Decks

Load a new deck or save the current one you are working on.

## 10. Launch Basic IRC and open the Playfield

Connect to the Xerocreative IRC network or connect to an opponent to duel them.



# Advanced Search

The screenshot shows the Advanced Search interface with the following elements and callouts:

- 1** How Set: A dropdown menu currently set to "All".
- 2** Name Contains: A text input field.
- 3** Desc Contains: A text input field.
- 3** ☒ Monsters: A checkbox that is checked.
- 3** Attributes: A dropdown menu.
- 3** Effects: A dropdown menu.
- 3** Monster Type: A dropdown menu.
- 3** Level: A dropdown menu with "<=" selected.
- 3** Attack: A dropdown menu with "<=" selected.
- 3** Defense: A dropdown menu with "<=" selected.
- 4** ☒ Spells: A checkbox that is checked.
- 4** Spell Type: A dropdown menu.
- 5** ☒ Traps: A checkbox that is checked.
- 5** Trap Type: A dropdown menu.
- 6** Search: A button at the bottom.

The Advanced Search will appear over the Decks List when the **Advanced Search** button is clicked.

### 1. Set Chooser

Chose what set you want to display.

### 2. Name and Description

Enter text contained in the name and/or description of a card.

### 3. Monsters

Choose options relating to Monsters.

### 4. Spells

Choose what type of Spell cards you want to display.

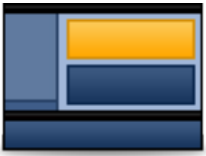
### 5. Traps

Choose what type of Trap cards you want to display.

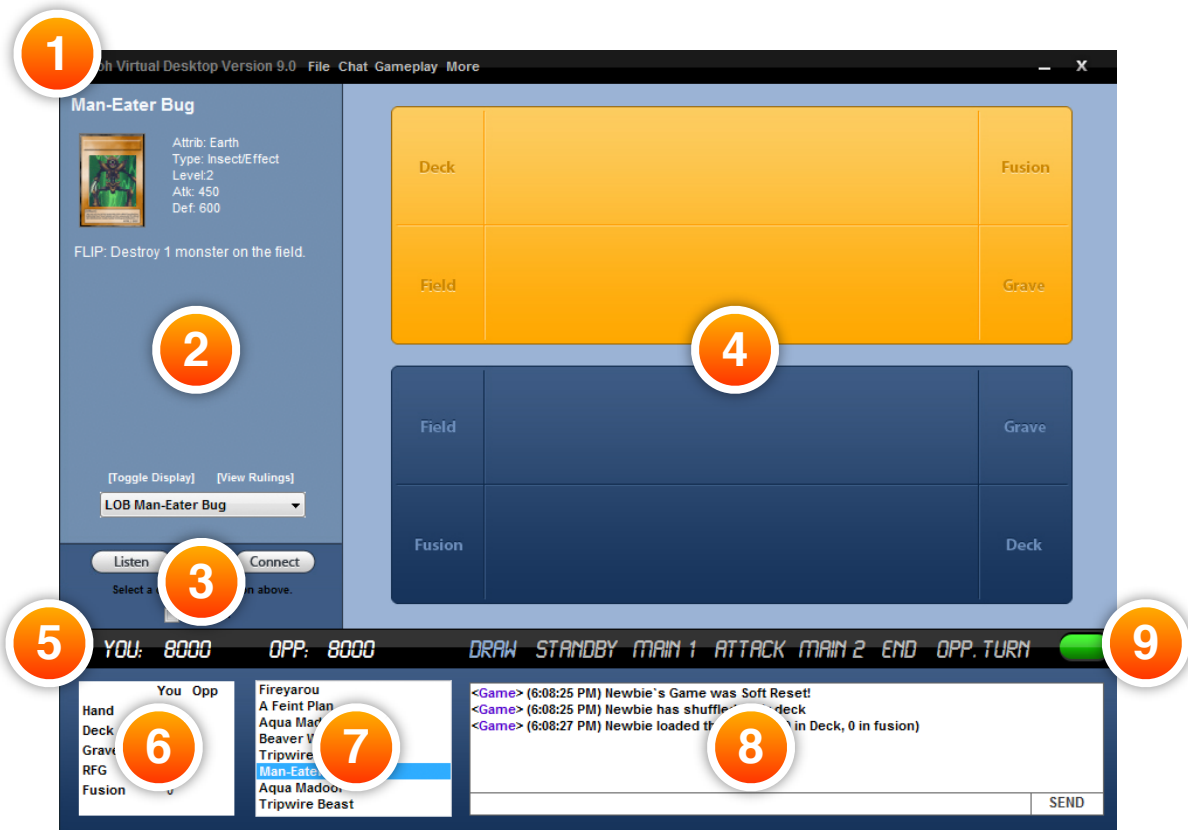
### 6. Search Button

You need to click this button to initiate the advanced search.





# Playfield



This window is the Playfield. It allows you to connect to an opponent and duel them.

## 1. Menubar

Gives you access to various options in YVD.

## 2. Card Information

Displays the stats of the selected card.

## 3. Connection Centre

Allows you to listen for incoming connections and to host IP duels, Relays duels and Server duels.

## 4. Playfield

This is where your cards are played.

## 5. Data Bar

Displays your Life Points, your opponent's Life Points, the current Phase and Cheater Detection.

## 6. Duel Information

Displays the stats of both players' Hand, Deck, Graveyard, RFG and Fusion Deck.

### 7. Your Hand

Lists the cards in your hand.

### 8. Chat

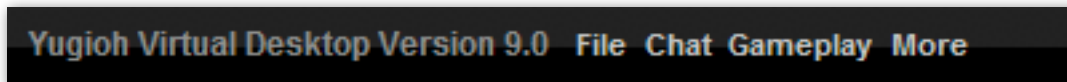
You can communicate with your opponent via the chat window.

### 9. Game Security

Notifies you of the probability of your opponent cheating.



## Menus



### File

Options to control YVD. Important ones include Soft Reset and Reset.

### Chat

Allows you to use preset words and phrases which you can use during a duel. You can use Edit Macros to change these phrases.

### Gameplay

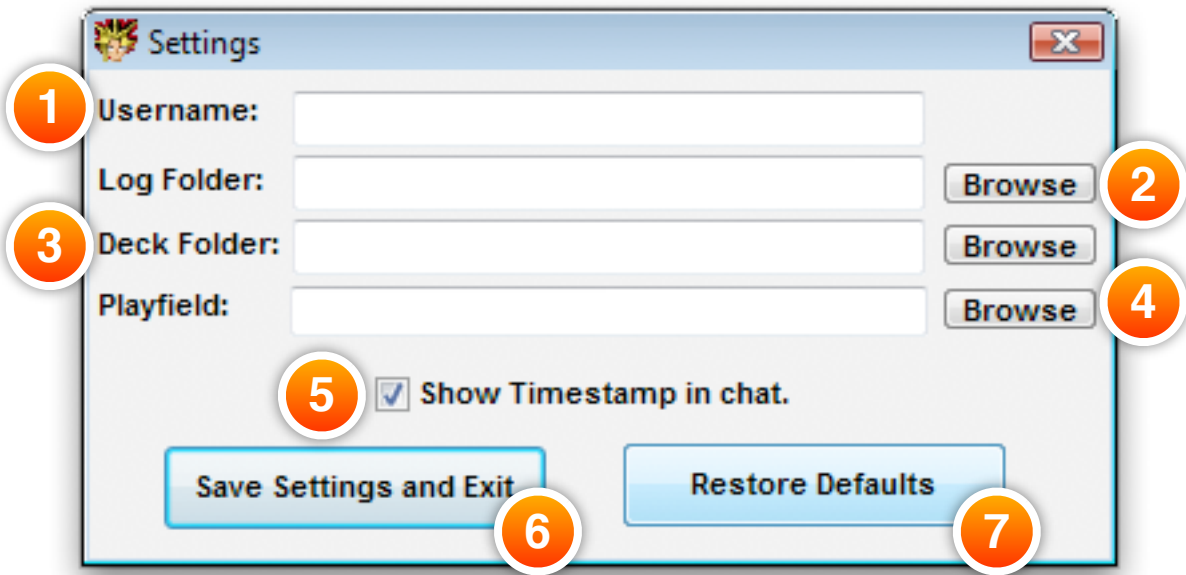
Allows you to control cards, decks and phases.

### More

Gives you access to other options and the utilities included with YVD.



# Settings



This is the Settings window. You can access it in the Deck Editor by clicking the button and by clicking the File menu in the Playfield.

Settings

## 1. Username

Change your username that is displayed in the chat window and logs.

## 2. Log Folder

Choose the location that you want logs to be saved to.

## 3. Deck Folder

Choose the location that you want decks to be saved to.

## 4. Playfield

Choose a new image to use as the playfield background.

## 5. Time Stamp

Displays time stamps in the chat.

## 6. Save Settings

Will save the settings you have modified.

## 7. Restore Defaults

Will restore the settings to the default ones.



# How to Connect

There are several different ways to connect to your opponent.

## IP to IP

The traditional way to connect to your opponent is via IP. This requires one person to host the duel

### For the person who is connecting:

Find out what your opponent's IP is. In the playfield, go to the Connection Centre and click on the **Connect** button. In the drop down menu choose **Normal Duel: I'm connecting to my Opponent**. Then enter your opponent's IP into the text box. Then click the **Connect** button.

### For the person who is hosting:

In the playfield, go to the Connection Centre and click on the **Listen** button. Your IP will be displayed. Tell your opponent what your IP is and then wait for them to connect.

## Relay

A relay connection is for those who don't wish to mess with Hamachi. A relay duel requires a third person who can host the duel for you.

### For the people who are connecting:

You two will need to decide who is the Client and who is the Host.


#### For the Client:

Find out what the IP is of the person who is hosting the duel. In the playfield, go to the Connection Centre and click on the **Connect** button. In the drop down menu choose **Relay Duel: I'm going to be the CLIENT**. Then enter the IP of the person who is hosting the duel into the text box. Then click the **Connect** button.

#### For the Host:

Find out what the IP is of the person who is hosting the duel. In the playfield, go to the Connection Centre and click on the **Connect** button. In the drop down menu choose **Relay Duel: I'm going to be the HOST**. Then enter the IP of the person who is hosting the duel into the text box. Then click the **Connect** button.





### For the person who is hosting:

In the playfield, go to the Connection Centre and click on the  button. Your IP will be displayed. Tell your people who are dueling what your IP is and then wait for them to connect.





## Server

Server dueling is new to YVD 9. It allows you to connect to your opponent without an IP. Both players will need a XeroCreative account to server duel. Both of you will need to decide who is the Client and who is the Host.

### For the Client:

Find out what your opponent's XeroCreative username is. In the playfield, go to the Connection Centre and click on the  button. In the drop down menu choose **Server Duel: I'm going to be the CLIENT**. Then enter your opponent's XeroCreative username into the text box. Then click the  button. A dialogue will appear asking you to validate your XeroCreative account. Enter your XeroCreative username and password and then click  then click 

### For the Host:

Find out what your opponent's XeroCreative username is. In the playfield, go to the Connection Centre and click on the  button. In the drop down menu choose **Server Duel: I'm going to be the HOST**. Then enter your opponent's XeroCreative username into the text box. Then click the  button. A dialogue will appear asking you to validate your XeroCreative account. Enter your XeroCreative username and password and then click  then click 



# Creating Custom Playfields

YVD allows you to use a different image for the playfield. This image can be anything you want as long as it is saved as a JPEG and measures 662 x 466 pixels. You can create this image in any image editor that you wish. A link to a PSD of the default playfield is included to help you create your own.

To use a custom playfield, create your playfield image and then save it anywhere you like. Then go into YVD. Once you are in the playfield window, right-click on the playfield and select 'Use Custom Playfield'. Browse to where you saved your playfield image. Save the settings and then quit YVD. Re-launch YVD and your custom playfield will be loaded up.

**NOTE:** *Skins and custom playfields made for YVD 8.6 are not compatible with YVD 9.*



**Download Playfield PSD**



# Shortcuts

You can use shortcut keys and trigger codes to quickly activate different functions.

## Shortcut Keys

<b>Deck Editor</b>	CTRL + Y
<b>Quit</b>	CTRL + Q
<b>Next Phase</b>	CTRL + P
<b>Draw Card</b>	CTRL + D
<b>Draw and Show Card</b>	CTRL + W
<b>End Turn</b>	CTRL + E
<b>Flip Coin</b>	CTRL + F
<b>Roll 6-Sided Dice</b>	CTRL + R
<b>View Fusion Deck</b>	CTRL + U
<b>Shuffle Deck</b>	CTRL + S
<b>View Deck</b>	CTRL + K
<b>Discard Top Card of Deck</b>	CTRL + X
<b>Flip Deck Upside Down</b>	CTRL + O
<b>View your Graveyard</b>	CTRL + G
<b>View your RFG</b>	CTRL + I
<b>Use Macros</b>	F1 – F10
<b>Edit Macros</b>	F11

## Trigger Codes

<b>Add LP</b>	/add <number>	<i>Adds the &lt;number&gt; to your LP</i>
<b>Subtract LP</b>	/sub <number>	<i>Subtracts the &lt;number&gt; from your LP</i>
<b>Change LP</b>	/lp <number>	<i>Change your LP to the &lt;number&gt;</i>
<b>Attention</b>	/attention	<i>Sends an alert to your opponent</i>



# Finding Someone to Duel

By now I'm pretty sure you are looking for someone to duel. XeroCreative provides an IRC network to help you find others who also wish to duel. The IRC network also allows you to chat to other people, join clans and take part in tournaments. Included with YVD is a utility called Basic IRC, which will allow you to connect to the XeroCreative IRC network. This can be accessed by clicking on the **CHAT** button in the Deck Editor.

**NOTE:** Asking for duels on the XeroCreative forums is forbidden.

## Basic IRC

Open YVD and click the **CHAT** button. Basic IRC will open. Once you are connected to the IRC network type **/join #YVD**. This will connect you to the chatroom where you can ask people to duel. When you enter, please take note of the topic and read the **chat rules**. It is important that you follow these rules, otherwise you will be banned from the chatroom. Make sure you pay attention to the topic as important information relating to YVD is put in there

## IRC Clients

You can also connect to the IRC network with IRC Clients such as mIRC on Windows. Once you have download the IRC Client, type **/server irc.scrollrack.com -j #YVD** into the text area.

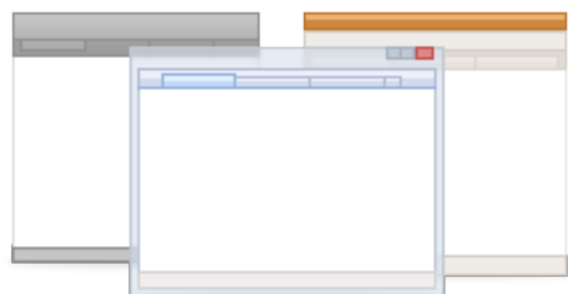
## Java

The Java Chat automatically connects you to the IRC network and is available on all platforms as long as you have Java installed.



**Download mIRC**

*Windows*



**Launch Java Chat**

*All Platforms*





# Utilities

YVD comes with utilities to enhance your dueling experience.



## Basic IRC

An IRC client called Basic IRC is included with YVD. It will connect you to the XeroCreative IRC network. From there you can find people who want to duel



## Relay Server

You may find that you can't host and neither can the person you want to duel. This is where the Relay Server comes in. Find someone who can host and get them to host the duel for the two of you by using the Relay Server



## Log Reader

YVD is able to log any duel that you participate in. Use the Log Reader to view these logs.



## Card Rulings

Card Rulings is built into YVD. Click on any card and then in the Card Info area, click on **[View Rulings]**. A window will appear detailing all the rulings for that card.



## Token Editor

Token Editor is built into YVD. You can access it by clicking the **Edit Tokens** button within the Deck Editor. The Token Editor allows you to create new Tokens and edit ones that already exist.



# Frequently Asked Questions

## Where can I download card images?

Card images can be downloaded from [Scrollrack](#).

## YVD tells me I am missing a DLL, how do I fix this?

All DLLs that YVD needs are included in the YVD folder. If your system is missing one of these, copy it to **C:\windows\system** or **C:\windows\system32** or **c:\winnt\system**

The location will vary depending on the version of Windows that you use. Restart your computer after you have placed the DLL in the correct folder.

## Which ports does YVD use?

YVD uses ports 7237, 7238, 7239 and 7240. Visit [Port Forward](#) if you need to open up these ports.

## How can I find out what my IP is?

When you decide to host a duel, YVD will tell you what your IP is. But you can also find out what your IP is by visiting [this site](#).

## Why does YVD keep telling me 'Connection Forcefully Rejected' ?

It could be any one of these things:

- Your opponent isn't listening
- Your opponent is already connected to a duel
- Your opponent is using an older version of YVD that isn't compatible with yours

## I have a problem that isn't mentioned here, how can I get help?

You can get help with any problem that you have by visiting the [XeroCreative Forums](#).